

X4 Racing:

OBJECT: Fastest time wins, no scale points given.

Race Format: This is a scale race modeled after KOH. Each racer will be self timed. Racers will start at least one minute apart and will navigate at least 10 gates not including the starting gate (for large races, the race organizers may choose to start two or three racers at a time).

RULE SET:

CLASSES:

X4 Class: Siping and grooving are permitted. Cut and shut and removing lugs ('cuts') are not permitted. Max tire size: 4.75 as posted by the manufacturer.

Outlaw Class: Siping, grooving, cut and shut, and removing lugs ('cuts') are permitted. Maximum tire diameter is 6" measured laying on its side.

TRUCK: The truck must be scale in appearance. MOA is not permitted. Visible weights are not permitted unless they are functional (example: one piece brass hub/brake rotor configurations are permitted, however, a bolt on brake rotor that is not part of the hub is not permitted). Visible add-on wheel weights, such as visible stick on weights, are not permitted, however, visible integrated wheel weights are permitted such as brass faceplates, brass beadlock rings, or any other integrated components. There is no maximum track width (min gate width is 16", so keep that in mind). Chassis must be rail, tube, or a combination there of. There are no wheelbase limitations. There are no weight limitations. You must finish the race with the truck you started the race with.

TIRES: Tires must be scale in appearance.

GATES: Minimum gate width is 16", there is no maximum gate width. If the driver hits a gate, with any part of the truck OR with any part of their body including shoes, clothing, or radio, they must first replace the gate (if needed) and second, the driver must pick up their truck, move back one gate, and line up the rear axle to the gate. NOTE: Failing to replace the gate marker and/or driving your truck against traffic on the racecourse will be considered unsportsmanlike conduct.

Timer: Count up timer must be used, count down timers are not permitted. Timers will not stop for any reason while the race is active.

Repairs: On Course Repairs and Battery Changes are allowed - The truck may not be removed from the racecourse for repairs. Once the repair is made, the truck must be placed as close as possible to its last known race position. The timer must stay active during repairs and battery changes. Repairs are allowed on course and between courses; however, modifications such as gearing changes and changes to electronics settings are not allowed at anytime for the duration of the race.

TOUCH: If the truck makes contact with any part of the drivers body (including clothing, shoes, and radio), the truck must be picked up and moved back to the prior gate and line up the rear axle with the gate.

JUDGING: The honor system and/or course judges may be used. In the case of blatant cheating or unsportsmanlike conduct, the race director can ask a driver to exit the racecourse.

Roll Over: All roll overs must be done with a strap and hook type device, 'hand of god' is not allowed.

Rules Stipulation:

The Race Director may modify the rules to accommodate persons with disabilities.

UNSPORTSMANLIKE CONDUCT WILL RESULT IN IMMEDIATE EJECTION FROM THE RACECOURSE AND OVERALL RACE:

-Helping another driver in any way including, but not limited to, on-course repairs or battery changes (including supplying a battery, parts, or physical assistance). Verbal assistance is OK.

-Nudging along or towing another drivers truck with your truck (this does NOT include contact that is common in off road racing).

-"Race Rage" type driving and/or behavior. A driver may not with malice cause damage to the course, other trucks, or obstruct another driver's progress with his/her person or truck.

HOWEVER, a driver is NOT obligated to give the right of way so another driver(s) can pass as long as the said driver is actively engaged in the race and is not acting in an unsportsmanlike manner.

-Skipping a gate.

-Ignoring course direction.

-Not finishing the race with the truck you started the race with.

-Running the wrong class truck.

-Stopping your timer or otherwise manipulating your timer.

-Starting or finishing the race with an out of spec truck.

-Making modifications after the truck has been tech'd and checked in.

-Berating, antagonizing, intimidating, or otherwise harassing other racers, spectators, or race officials.

-Racing under the influence of drugs or alcohol.

-Failure to respect wild life or other animals that may find their way onto the racecourse.

- Any other conduct that has been determined by the race director as unsportsmanlike.
- NOTE: The Race Director can inspect your truck after you complete the race.

Did Not Start (DNS):

The truck is not able to fully cross the start line (front tires must clear the line). With time running, on course repairs can be made by the driver with no outside help. If the truck cannot be repaired before the course closes, no course time is given and a DNS will be annotated on the score sheet and the driver will receive an overall DQ for that class.

Did Not Finish (DNF):

The truck is not able to fully cross the finish line (the front tires must clear the line). With time running, on course repairs can be made by the driver with no outside help. If the truck cannot be repaired before the course closes, no course time is given and a DNF will be annotated on the score sheet and the driver will receive an overall DQ for that class.

Local Rules:

Local rules, such as winching stipulations, may be added. However, local rules may NOT replace, modify, or nullify existing official X4 rules.

RACE DIRECTOR: The race director will have the final say for all race relate issues.